Let's play in the park!

JOHN AND MARY PAPPAJOHN

SCULPTURE PARK
AN EXTENSION OF THE DES MOINES ART CENTER

Exploration Guide
We’re glad you’re here.

Welcome to the John and Mary Pappajohn Sculpture Park, an extension of the Des Moines Art Center. The sculpture park is a public green space located in the heart of Des Moines and a collaboration of John and Mary Pappajohn, the City of Des Moines and Des Moines Parks and Recreation, the Des Moines Art Center, and numerous corporate and private funders. The park opened in 2009 and features artwork by many of the world’s most celebrated artists.

We invite you to enjoy your experience, learn something new, and have fun! This resource is specific to the John and Mary Pappajohn Sculpture Park, however learning doesn’t just happen in one place. There are many ways to learn: start with a question, create, explore your passions and interests, challenge norms, and learn in a social group. We encourage you to utilize this resource by actively participating and exploring your world in new, entirely unexpected ways.

This interactive guide offers pathways for exploring art. The activities are open-ended, don’t require materials or expertise, and create ways to personally engage with the sculptures. The following icons represent different learning activities that can be used to support you and your group.

**Auditory**  **Creative**  **Emotional**  **Logical**  **Physical**  **Verbal**  **Visual**  

**During your visit**, please help us preserve the park for future generations by not touching, climbing, or sitting on the sculptures, with the exception of Scott Burton’s *Seating for Eight*.

**A guided tour** is another great way to experience the sculpture park. Complete the [online tour request form](http://desmoinesartcenter.org) found at desmoinesartcenter.org three weeks prior to your desired date or call 515.277.4405.

We hope you have a memorable experience at the John and Mary Pappajohn Sculpture Park looking, learning, dreaming, and imagining. **Enjoy your visit!**
Let’s begin.

**LOOK** at the sculptures from different angles and distances.
Crouch or lie down.
Go to the top of a hill and find a new perspective.

**SNAP** photos from these vantage points.
Focus on details within the sculptures.
Create an inventive sequence of your images and post to social media.
#EntirelyUnexpected

**NOTICE** the landscape design and the sculptures’ placements within the park.
The sculptures by Jaume Plensa, Olafur Eliasson, Scott Burton, Tony Smith, and Mark di Suvero offer viewing perspectives not only in the round, but from within and underneath.

**ASK** questions to encourage discussion.
How does a sculpture look and feel differently when you change your position?
What does the sculpture make you think about?
What do you like/dislike about it?
What would you ask the artist about this sculpture?

**Try these activities at sculptures in the John and Mary Pappajohn Sculpture Park.**

**PLAY** charades and see if your companions can guess which sculpture you are imitating.

**LISTEN** to music inspired by the sculptures.
A cell phone audio tour is available at 515.657.8264.
Two symphonies, inspired by the sculptures, were composed by Steve Heitzeg and performed by the Des Moines Symphony Orchestra.

**CONTINUE** your engagement with the park at home by discussing your visit.
Which sculptures did you spend the most time with?
What do you remain curious about?
What would you add to the park?
Mark di Suvero composes his sculptures directly in the industrial materials from which they are made, without the use of scale-drawn plans or models. Additionally, he operates all of the construction equipment to create his sculptures. “Just as poetry can’t happen if you don’t know how to use words, you have to handle all the methods in order to reach the moment when you can do the dreams.”

**Shadow Art**
This sculpture, created from I-beams and set amidst Des Moines’ skyscrapers offers different views and shadows. Create shadows with your body, arms, and legs to add to the sculpture’s shadows.

**Push & Pull**
While touching your finger to your nose and holding one’s arm out, balance on one leg. Hold your pose as long as you can. Once you lose your balance, pair up with someone and do the same thing but push your arms towards one another. Once your “duel” poses drop, partner up with another pair to see how many people can balance together.

**Slow Down & Look Closer**
Walk very slowly in a circle around the sculpture and spiral inward. As you approach the sculpture, what changes as you walk closer? What do you notice by slowing down?
**Keith Haring**  
*Untitled (Three Dancing Figures, version C)* designed 1989, fabricated 2009

A social activist and artist, Keith Haring created accessible and public art that could be enjoyed and understood universally. He found inspiration in the graffiti, animation, and chaos of New York City. His human figures, reduced to basic lines, shapes, and bright colors, are often portrayed brimming with energy and dancing.

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**Move it! Move it!** Strike the same pose as this sculpture. Then stretch your body by pretending you are elastic and create a moving version of your figure. Animate your pose into a dance. Furthermore, engage with one another by interlocking and changing partners.

**Dance With Me** Discuss and create a list of many different genres of dance (ie: square dancing, ballet, break dancing, etc.). Have everyone in your group shout out their ideas as you walk around the sculpture. Pretend the sculpture is your audience and demonstrate these different styles of dance.

**Guess the Title** Replace the word ‘Dancing’ with another verb (action word) and strike a pose. Can others guess your new title? Now, imagine the three figures in the sculpture are performing your word.
In small groups, determine a word to sign inspired by the sculpture. Have each person sign one letter to create this word and together spell your word using American Sign Language. If the chart isn’t easily accessible, have students form a letter with their body.

Re-arrange your sign language letters (from the above activity) so the words are jumbled, similar to the web of letters in the sculpture. Snap a photo.
Listen to the City Notice sounds inside and outside of the sculpture. Besides the wind, what other noises do you hear?

Take Five Close your eyes, inhale, and hold it for five seconds. As you exhale, count to five again. Take these moments to visualize a memory of a meaningful outdoor space. Repeat this deep breathing exercise at least three more times. When you are ready, open your eyes and notice the space in a new way.

Find Your Way Find north, south, east, and west by looking toward the sun. Return to this sculpture and locate the shadows on this artwork. What do the sun’s position and the shadows tell you about the time of day? Imagine where the shadows will fall three hours from now.

Olafur Eliasson  
**panoramic awareness pavilion** 2013

This pavilion captures both intimate and public space in the park. When inside the sculpture, one may feel insulated from the outside noise and hidden from view. Outside the sculpture, the vastness of the park is amplified by the reflective glass panels. This interaction of interior and exterior focuses our “awareness” of space.
This is a life-sized cast of a tree from the artist’s native China. In a period called The Great Leap Forward (1958–1962) the landscape in China was stripped of trees as they were burned to fuel furnaces for the melting of steel for China’s modernization. This sculpture represents a push and pull between nature and industrialization.

**Listen to the Trees** Imagine you are in a lush forest under a canopy with trees all around you. What do you hear or not hear? Now, visualize a treeless landscape with stumps peppering the ground. What do you hear or not hear?

**Thank a Tree** Now re-envision the wilderness with many trees. “Paint” every tree a different color with your mind. Let the colors of the trees in the forest remind you of how many trees there are in this world. Name at least five ways that trees positively impact planet Earth.

**Talk With the Trees** Trees are often said to be wise. What has this tree witnessed? Create and tell a story from the tree’s perspective.
**Share a Story or Memory** What story about the moon from your life or a book is most memorable to you? Find a friend to describe your moon narrative.

**Photo Bomb** Look at the faces of each sculpture. These are just two expressions from a series of twelve sculptures. Position your body after the ‘second’ moon, create a third expression, and snap a photo. Which month would you choose for your expression and why?

**Express Yourself** Have your group stand in a circle and identify someone as January. Go around the circle and have each person represent the next month. Every person creates a unique expression and posture that interprets their month.

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**Ugo Rondinone**

MOONRISE. east. january 2005
MOONRISE. east. august 2006

These sculptures are part of a series of twelve, representing each month of the year. These works represent the changing relationship between humans and the moon. Historically, humans have been more dependent on the moon for guidance, but as times change, our reliance on the moon has changed as well. Rondinone is interested in the moon because everyone in the world has equal access to the moon.
Play With Personalities Break into small groups and pair people with one of the sculptures in this area or ‘gallery’ of the park to create a short play. Imagine these sculptures are alive and animate the characters into a cohesive performance. You have five minutes. Go! Feel free to record the play.

bathing woman  Anthony Caro / In the Morning
robe (coat)  Judith Shea / Post Balzac
mama spider  Louise Bourgeois / Spider
little horse  Deborah Butterfield / Juno
big horse  Deborah Butterfield / Ancient Forest
hare (rabbit)  Barry Flanagan / Thinker on a Rock

Talk About the Play Who are the characters in your story? How do they interact with each other? How do you carry the sculptures’ personalities into your performance? Where do they go? What trouble do they start? What problems could they solve?

Set it to Music What music do you think of when you see these characters? Does it evoke a feeling? Sing, whistle, or hum the tune that comes to mind.

Judith Shea
Post Balzac 1990

Judith Shea’s Balzac robe stands like an ancient column, static and empty. Shea said “At the end of the last [19th] century, there was both romance and optimism for the next century... ‘Where are we a century later?’ The coat is hollow — a metaphor for the condition of the spirit, for emptiness.”
Mark di Suvero composes his sculptures directly in the industrial materials from which they are made, without the use of scale-drawn plans or models. Additionally, he operates all of the equipment. “Just as poetry can’t happen if you don’t know how to use words, you have to handle all the methods in order to reach the moment when you can do the dreams.”

Louise Bourgeois thought of spiders as symbolic of her mother who was a weaver and her best friend. “I want them to be strong and monumental like my mother. But my mother was also ill. They reflect her strength as well as her fragility, since they balance on tiny points.”

**Weave a Web** All hold hands and create a web tangle with your group. You have 30 seconds to unravel your web while your hands are still held together.

**Make it Matter** Think of someone close to you. What positive qualities do they possess? If this beloved person were an animal, what animal would you select for them? Honor that person by acting out an animal and providing a gesture that reflects your special person.

**Express Events** Visualize three important events that have occurred in your life. How did each of these events make you feel? Create an expression on your face for each event. Make a “slideshow” of the three expressions by using your hand to swipe in front of your face as you make each transition between the expressions.
Compare & Contrast Name three ways these snowmen are like snowmen you have made (or seen) and three ways they are different. Keep going if you can think of more!

Play in Nature Think of a time when you loved playing in nature. How did the seasons affect your play? What natural materials inspired you then and now?

Gary Hume

Back of a Snowman (White) 2002
Back of a Snowman (Black) 2002

Gary Hume’s art is distinguished by bright, expressive colors, luscious surfaces, and simplified forms. The title Back of a Snowman plays a clever joke on the viewer: no amount of circling will reveal the snowman’s front.
In this sculpture, *Order* takes its title from its use in the biological classification system: domain, kingdom, phylum, class, order, family, genus, and species. Tony Cragg combines two motifs — a trilobite and a laboratory beaker. By enlarging tiny trilobites to a gigantic scale, the sculpture evokes feelings of unease, suggesting engineering and evolution gone wrong, and questioning the very ‘order’ of things.

**Imagine a Story** Tell a story about an animal that once lived on Earth. What did it eat? Where was its habitat? How did it appear? Did it have predators? If so, what adaptations did it have to protect it? What animal would be your worst nightmare if enlarged to a giant scale? Pair up and tell a story of your animal.

**Speck in the Universe** While on your knees, place your nose very close to one of the sculptures without touching it. Stare at the smallest speck that you can see. Stand up, but keep your eyes on the speck. Continue to keep your eyes on the speck as you back up. How far will you get before you lose the speck? How many tiny specks comprise the entire sculpture?
Yayoi Kusama sees pumpkins as representing growth, comfort, familiarity, protectiveness, nourishment, and whimsy. Dots, often seen in the artist’s work, suggest the notion of infinity, repetition, and obsession. For the artist, pumpkins also represent a source of radiant energy. “Pumpkins bring about poetic peace in my mind. Pumpkins talk to me.”

**Adjust Aperture** Using your hands as a telescope, find a polka dot on this sculpture. As you walk closer to the polka dot, what happens to the size of your dot?

**Remember Growth** Close your eyes and recall an early memory. Where are you? What were you doing? Fast forward and re-imagine another view of your life when you were a bit older. Besides physically growing, what changes happened? Open your eyes and see where you are now. What area of your life grew the most?
Thank you for engaging with the artwork in the John and Mary Pappajohn Sculpture Park.

**Extend your visit** to the Des Moines Art Center, 4700 Grand Avenue, just three miles to the west of the Pappajohn Sculpture Park.

For more child-centered learning and family engagement, try one of the following ideas:

- Play **BINGO** in the galleries
- Use the child-friendly labels in the museum for conversation starters
- Eat lunch in the **café** overlooking the reflecting pool
- Find a memento in the **Museum Shop**
- **Schedule a free guided tour** with a docent
- See more sculptures on the grounds outside of the Des Moines Art Center

**Use these online guides to learn more about the Des Moines Art Center**

**Des Moines Art Center Visitor Guide**
**Des Moines Art Center Architecture Guide**

**Museum Hours**

**Tuesday – Friday** 11 am – 4 pm  
**Thursday** 11 am – 9 pm  
**Saturday** 10 am – 4 pm  
**Sunday** Noon – 4 pm  

**Closed Mondays and select holidays**
Use these online guides to learn more about the Pappajohn Sculpture Park

- Sculpture Park Visitor Guide
- Sculpture Park Interactive Map
- Sculpture Park Audio Tour
Look for the black circled numbers next to the names of the sculptures on the pages in this book for more activities and information about the sculptures in the park.
Yoshitomo Nara

**White Ghost** 2010

*John and Mary Pappajohn Sculpture Park / 1330 Grand Avenue / Des Moines, Iowa 50309*